V18 Character Design

1. Final Task Assignment

The task consists in imagining various human-shaped characters representing skills in competition in the 9th International Abilympics (refer to the skill categories chart at the end of the present document).

The goal is to represent two contestants participating in the Abilympics competition: a man and a woman.

Each character must be clearly identifiable according to the skill category he/she represents and must include one or more elements representing his/her skill or trade (clothing, accessories, tools, products…).

Each contestant may choose freely from any of the skill categories.

The drawing will be performed on a graphics tablet.

2. Allocated time: 5h30

- Day 1: 3 hours and 30 minutes.
- Day 2: 2 hours.

3. Requirements

- Contestants must create 2 characters.
- One character must be male and the other one must be female.
- **For each of the two characters**, contestants will perform the following:

Module n°1:

One drawing will be brought to completion, in which the character will be represented in its entirety (from head to toe), in a static position or in movement, and in color.

Module n°2:

Some sketches (incomplete drawings) will be presented along with the completed drawing: contestants will freely choose 2 or more sketches representing the characters performing various actions or with different facial expressions. Coloring the characters in the sketches is

not mandatory.

- Contestants are free to choose the graphic style of their work.

- The completed drawing will be presented in 2 paper prints in A4 format (one print per character) each print bearing the completed drawing along with the sketches.
- Contestants are not allowed to lend or borrow any tool for the duration of the competition.
- Contestants must notify the jury when they finish the task.

4. Procedure

Day -1 (March 24th): On the day before the competition, contestants will be welcomed on the contest stand by members of the jury. They will draw lots in order to be assigned to a work station, where they may drop off their tools. A briefing about the organization of the competition will be arranged by the jury.

Day 1 (March 25th): The final task assignment will be presented to the contestants. They will have approximately 15 minutes to read it (no sketches or notes will be allowed) followed by a 15-minute Q&A session with the jury. Contestants will then have 30 minutes to begin their drawings. During lunch time (approximately 2 hours and 15 minutes), contestants will take time for inspiration. Back in their work station, contestants will have approximately 3 hours of work.

Day 2 (March 26th): Contestants will have 2 hours to complete the task. In the afternoon, each contestant may present a drawing of their choosing to the public.

N°	5. Evaluation criteria	Scoring scale
01	Presentation of 2 pages each picturing an entire character (from head to toe)	6
02	Presence of a male character on 1 of the 2 pages	3
03	Presence of a female character on 1 of the 2 pages	3
04	Presence of the sketches, at least 2 on each page	4
05	Presence of colors on one character from each page	4
06	Respect of the imposed theme (a clearly identifiable professional representing one of the skills contest in the Abilympics competition) on page 1	8
07	Respect of the imposed theme (a clearly identifiable professional representing one of the skills contest in the Abilympics competition) on page 2	8
08	Cleanliness of the work handed out	4

09	Technical quality of the character from page 1	8
10	Technical quality of the character from page 2	8
11	Originality and creativity of the character from page 1, in his/her looks	10
12	Originality and creativity of the character from page 2, in his/her appearance	10
13	Originality and creativity of the character from page 1, in his/her attitude	12
14	Originality and creativity of the character from page 2, in his/her attitude	12
TOTAL POINTS		**100**

Abi wishes you a good competition!

CRAFT - ARTISANAT

Code	Course
V01	Basket Making / *Vannerie*
V02	Cabinet Making (Advanced course) / *Ébénisterie (Confirmés)*
V03	Cabinet Making (Basic course) / *Ébénisterie (Débutants)*
V04	Crochet Work / *Crochet*
V05	Embroidery / *Broderie*
V06	Floral Arrangement / *Art Floral*
V07	Hand Knitting / *Tricot à la Main*
V08	Landscape Gardening (Group of 2) / *Jardinier Paysagiste (Duo)*
V09	Painting / *Peinture d'Art*
V10	Pottery / *Poterie*
V11	Silk Painting / *Peinture sur Soie*
V12	Waste Reuse / *Recyclage Créatif*
V13	Wood Carving / *Sculpture sur Bois*

FOOD - ALIMENTATION

Code	Course
V14	Bakery (Cake) / *Pâtisserie*
V15	Cooking / *Cuisine*
V16	Restaurant Service / *Service en Salle*

ICT - TIC

Code	Course
V17	Administration and Management of Network Systems / *Administration et Gestion des Systèmes et des Réseaux*
V18	Character Design / *Illustration*
V19	Computer Assembly / *Montage d'Ordinateur*
V20	Computer Programming / *Programmation Informatique*
V21	Creating Web Pages / *Web Design*
V22	Data Processing (Advanced Course) / *Gestion et Traitement de Données (Confirmés)*
V23	Data Processing (Basic Course) / *Gestion et Traitement de Données (Débutants)*
V24	Desktop Publishing / *Conception Graphique de Documents*
V25	E-Sport / *Jeux Vidéo*
V26	Photography Outdoor / *Photographie Reportage*
V27	Photography Studio / *Photographie Studio*
V28	Poster Design / *Conception d'Affiches*
V29	Word Processing / *Traitement de Texte*

INDUSTRY - INDUSTRIE

Code	Course
V30	Aircraft Maintenance / *Maintenance Aéronautique*
V31	Bicycle Assembly / *Mécanique Cycles*
V32	CAD Architecture / *Dessin Architecture CAO-DAO*
V33	CAD Industrial Design / *Dessin Industriel CAO-DAO*
V34	Electrical Connexion / *Branchement au Réseau Électrique*
V35	Electrical Installation / *Installation Électrique*
V36	Electronic Assembly (Advanced Course) / *Électronique (Confirmés)*
V37	Electronic Assembly (Basic Course) / *Électronique (Débutants)*
V38	Motorcycle Mechanics / *Mécanique Moto*
V39	Welding / *Soudure*
V40	Mechatronic (Group of 2) / *Mécatronique (Duo)*

SERVICES - SERVICES

Code	Course
V41	Artificial Limb Socket Making / *Orthoprothésiste*
V42	Dental Technician / *Prothésiste Dentaire*
V43	Dress Making (Advanced course) / *Couture (Confirmés)*
V44	Dress Making (Basic course) / *Couture (Débutants)*
V45	Hairdressing / *Coiffure*
V46	Jewelry / *Joaillerie*
V47	Leather Goods Making / *Maroquinerie*
V48	Optician / *Opticien-Lunetier*
V49	Tailoring / *Tailleur*